## Teams

- Games are played between two teams. Each team has a maximum of 15 and a minimum of 6 players. No more than 9 players may be on the field at any one time.
- If a mixed team-there should be no more than 5 male players.
- List of players and substitutes should be submitted to the Umpire prior to play.
- Games are usually played over 2 innings.
- Players once substituted may return during the game, but batters only in the position of their original number.


## Scoring

- 1 Rounder if ball is hit and 4 th post is reached and touched before next ball is bowled 1 Rounder if ball is hit and 4th post reached on a no ball (you can't be caught out)
- $1 / 2$ Rounder if 4 th post reached without hitting the ball
- $1 / 2$ Rounder if ball is hit and 2 nd post reached and touched before next ball is bowled - but if you continue this run and are put out before reaching 4th post, the score will be nullified
- Penalty $1 / 2$ Rounder for an obstruction by a fielder
- Penalty $1 / 2$ rounder for 2 consecutive no balls to same batter
- 1 Rounder for a backward hit if 4 th post reached (you stay at 1st while ball is in the backward area)
- The team with the highest number of Rounders wins


## Out when

- Caught
- Foot over front/back line of batting square before hitting or missing a good ball
- Running inside post (unless obstructed)
- The post you are running to is stumped
- You lose contact with post during bowlers action when he has possession in the square
- You overtake
- You obstruct (you have right of way on track only)
- Deliberately throw bat


## Running around the track

- If you stop at a post you must keep contact with the post, with hand or bat. If you don't the fielding side can stump the following post to put you out
- You can run on to a post even if it has been previously stumped (you don't score if the post immediately ahead has been stumped)
- When the bowler has the ball in his square you cannot move on, but if you are between posts you can carry on to the next
- You cannot have two batters at a post. The Umpire will ask the first to run on when the second one makes contact
- At a post you do not have to move on for every ball bowled
- Once in contact with the post, you may turn the corner over the 2 metre line. If you turn the corner during a run and there is no contact with the post you will be deemed to have turned the corner and must run on.


## Batter

- Wait in the backward area well away from 4th post
- If out, wait in the backward area well away from 1st post
- You will have one good ball bowled to you
- Batter can use 2 hands
- No ball if:
- Not smooth underarm action
- Ball is above head - below knee
- Ball bounces on way to you
- Is wide or straight at body
- The bowlers foot is outside the square during the bowling action
- You can take or run on a no ball, but once you reach 1st post you cannot re turn. You cannot be caught out and you score in the normal way.

