



summer games



GREATER MANCHESTER SCHOOL GAMES 2018

YEAR 5/6 TRI GOLF COMPETITION

Friday 6th July 2018

The Armitage Centre (Opening Ceremony in Outdoor Arena first)

SCHOOL GAMES BACKGROUND INFORMATION:

The Greater Manchester School Games aims to further revive the culture of competitive sport in schools. This exciting new concept will harness the power of the Olympics and Paralympics and is designed to motivate and enthuse more young people than ever before to participate in high quality, meaningful competition within and across schools, supporting them in achieving their own personal best in sport and in life.

The competition will run across three distinct, but integrated levels (see below) providing a simple and progressive pathway culminating in a multi sport festival (level 3) that will showcase the very best of competitive sport across the County.

Level 3 – Greater Manchester School Games

Level 2 – Inter-school competition

Level 1 – Intra-school competition



Teams from Primary, Secondary and Special Schools will win the right to compete in the Level 3 Games having qualified through their local level 2 inter-school competitions. The 'Summer Games' will feature thirteen sports; all of which will be delivered simultaneously utilizing a number of the City's world class sporting facilities.



COMPETITION PATHWAY:

In partnership with the Golf Foundation, the Greater Manchester Local Organising Committee proudly presents the Year 5/6 Tri Golf Competition. Tri Golf provides the ideal format in which to introduce young people to the sport. This mini version of the game uses youngster friendly equipment that is safe and easy to use and is suitable for use both indoors and outdoors. This makes it ideal for delivery in schools.

All participants will perform a series of skill based challenges with individual points being awarded at each station contributing to an overall team total.

The School Games competition is open to all schools; however they must have qualified through their local SGO area/borough heats in order to progress to the County Final.

The competition adopts a simple pathway as follows:

1. SGO Area/Borough Events

Primary Schools within an SGO Area/Borough will be encouraged to enter the first stages of the competition at a venue local to their school. The winning school from the Borough will then be invited to the School Games County Final.

2. Greater Manchester School Games County Final

This stage of the competition will be organised by the Golf Foundation and will comprise of 10 schools representing the 10 Boroughs of Greater Manchester.

NB An athlete can only represent their school in one sport at the GM School Games County Final.

STANDARD RULES:

Age Groups

All players must be from Year 5 &/or Year 6.

Team Composition

Teams must consist of 10 players.

- 5 x Boys from Year 5 and/or Year 6
- 5 x Girls from Year 5 and/or Year 6



Equipment

- Tri-Golf equipment bag (right/left handed irons & putters, balls, game & team cards).
- Extra cones,
- 2m velcro target,
- Stopwatch & whistle

Competition Format

The Golf Foundation has produced a standard framework that will be adopted throughout the competition.

- Teams will complete a 10 station Tri-golf cluster festival* (see game card attached).
- This comprises of 8 skill activities and 2 non scoring bunker rest stops.
- Each team of 10 players will accumulate a score for each game and a total score for the festival.

- The team with the highest score wins the event.
- Each team of 10 players will be split into 2 teams of 5 so that there will be 2 groups of 5 players on each tee per game.
- There will be 2 minutes practice time and 5 minutes scoring time allocated on each game.
- For further information please refer to the Golf Foundation's School Games Competition Toolkit.

<http://www.golf-foundation.org/page.asp?section=280%A7ionTitle=School+Games>

*At SGO Area/Borough level any number of activities from the game card can be delivered, but all winning schools must have had an opportunity to practice all the elements of the 10 station game card before attending the County Final.

Scoring

- Tri Golf competitions allow children to compete individually and as part of a team.
- One person in each team is responsible for reading instructions and keeping score on scorecard. The scoring is explained on each card. A young leader would be ideal to assume this role.

Fair Play

The ideals of good sportsmanship and respect should permeate throughout all competitive and recreational sport. They are displayed by someone who abides by the rules of a contest, respects their opponents and accepts victory or defeat graciously.

HEALTH & SAFETY:

Before any events take place, the following **MUST** be read and adhered to:

- Players are advised to wear suitable, comfortable clothing and footwear.
- All loose clothing must be tucked in and shoelaces tied.
- No chewing gum/sweets allowed.
- Please ensure your pupils bring some liquid refreshments with them.
- First aiders will be on site, however please ensure your pupils bring with them any medical supplies they may need i.e. asthma inhalers.
- All team teachers must ensure their pupils are under adult supervision at all times, even when not playing. During this time teams can watch and encourage their fellow team members.
- Please ensure that your pupils have been thoroughly briefed with regards to health and safety.

DEADLINE FOR ENTRY – FRIDAY 22nd JUNE 2018*

*please note if you enter past this deadline your school will not feature in pre- press material or the lanyard.



Skills Festival layout for Levels 2 and 3 of School Games

8 games and a bunker rest stop

2 tees per game station

5 pupils per tee

Ensure a left hand chipper is placed on each chipping game

Up to 90 pupils participating

2 minutes practice time and 5 minutes scoring time on each game

See individual scorecards for each game

Equipment needed

Equipment	Qty	Notes	Contents of one Tri-Golf Master Bag
Tri-Golf putters (red)	10	+ 4 left handed	9 RH + 1 LH
Tri-Golf chippers (blue)	8	+ 4 left handed	9 RH + 1 LH
Tri-Golf balls	34		
Tri-Golf velcro balls	20	5 x 4 colours	
Red cones	32		
White cones	40		
Yellow cones	17		
Green cones	53		
Blue cones	36		
Tri-Golf 2m bullseye target	1		
Benches	4		
Hoops	4		
Water		for each player in Bunker stop	
Games and scoresheets		as required	
Team and individual scorecards			
Whistle		one of each	
Stopwatch			

